

PRINCETON OFFENSE

Chin Set

Teaching Reference

Starting alignment, entry timing, and the screens that follow.

Start with printed pages 6 and 7.

They are the next two pages of this PDF.

01 Set the alignment

The 5 starts on the ball-side block.

Printed page 6

02 Wait for the wing pass

The 3 cuts when the ball leaves the 4.

Printed page 7

03 Connect the two screens

The 5 backscreens for 3, then immediately sets a flare screen for 4.

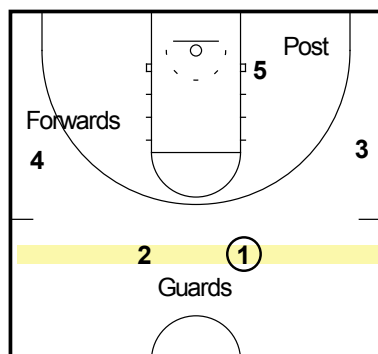
Printed page 7

Printable reference from Coach Lee DeForest's Princeton Offense playbook.

Includes printed pages 6 through 10. Print or zoom to read the diagrams.

Philosophy

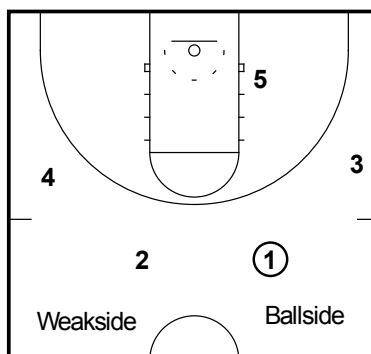
Princeton Offense Blueprint
Princeton



This is the basic starting alignment of the Princeton offense.
The post always starts on the ballside block, the forwards start one step above the free throw line extended, and the guards start elbow extended about 3-4 feet above the 3 point line.

If you have volleyball lines then use those lines as your guard placement line.

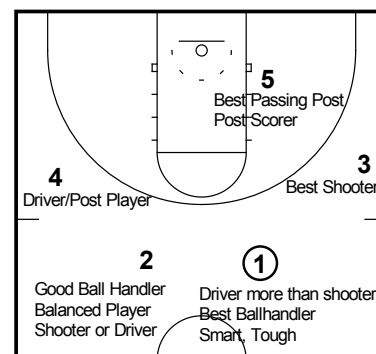
Princeton Offense Blueprint
Princeton



We will refer to the side that the ball is on as the strongside and the opposite side as the weakside.

The post always begins on the strongside

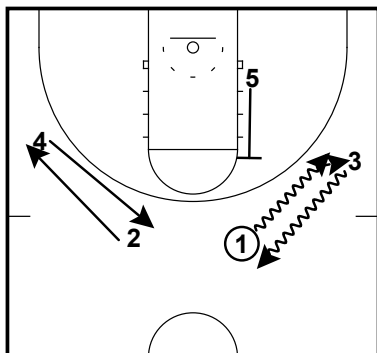
Princeton Offense Blueprint
Princeton



Player Personnel Strengths/Weaknesses

First Set: Chin

Chin Dribble Weave Entry
Chin Series

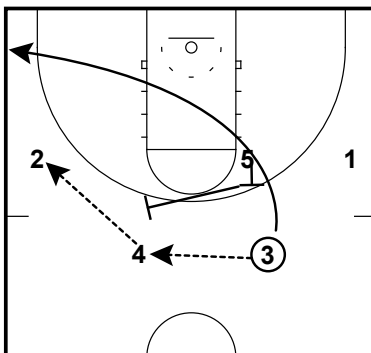


CHIN begins with a dribble weave on the strongside between the 1 and the 3. 3 takes the handoff and dribbles back to the guard position.

On the weakside, the 2 and the 4 exchange.

The post fills the strongside elbow.

Chin Dribble Weave Entry
Chin Series



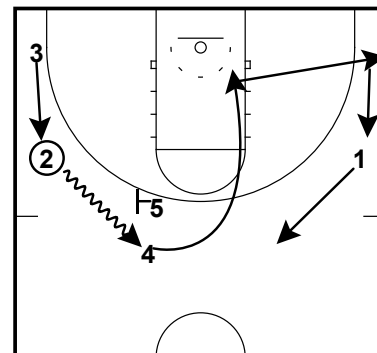
The 3 and the 4 pass across the top as the 4 passes the ball to the 2 on the wing.

COACHES POINT: 3 does not cut off 5 until ball leaves the 4. If the 2 is denied then 4 has the opportunity to dribble at 2 for the backdoor cut.

This is the start of the screening action that makes this play successful. 5 sets a backscreen for 3 cutting to the rim for a layup then immediately goes to set a flare screen for the 4.

2 looks for 3 for the layup or the 4 man off the flare screen

Chin Dribble Weave Entry
Chin Series



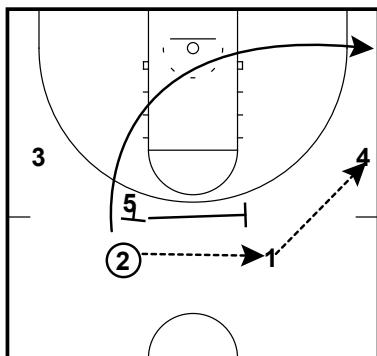
If the 2 has no passing options then the ball is dribbled up back to the guard spot.

The 1 fills the guard spot to receive the ball.

The 4 after the flare cut, finishes the cut to the rim looking for the ball, then fills the wing position vacated by 1.

The 3 fills up to the wing spot.

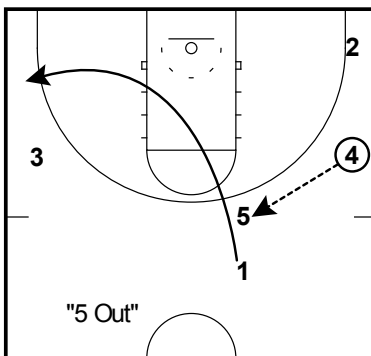
Chin Dribble Weave Entry
Chin Series



The action continues to the other side as the ball is reversed from the 2 to the 1 to the 4. The 2 makes a weakside UCLA cut off the 5 to the rim looking to score.

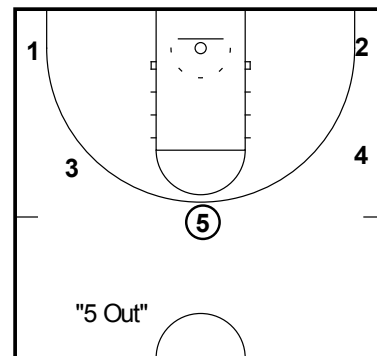
The continuity continues until a shot is taken or a shift to another phase.

Chin Dribble Weave Entry
Chin Series



5 OUT is the best way to transition to another phase in this offense. 5 OUT is keyed by passing the 5 man who has stepped out at the top of the key to receive the basketball.

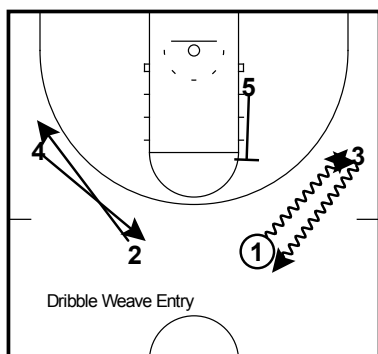
Chin Dribble Weave Entry
Chin Series



The offense is now in a 5 out set.

First Set: Chin

Chin High
Chin Series

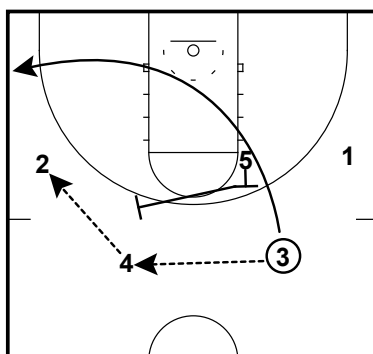


CHIN HIGH begins like CHIN with a dribble weave on the strongside between the 1 and the 3. 3 takes the handoff and dribbles back to the guard position.

On the weakside, the 2 and the 4 exchange.

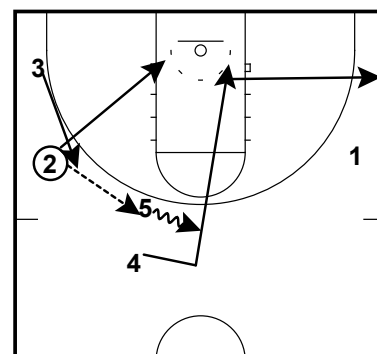
The post fills the strongside elbow.

Chin High
Chin Series



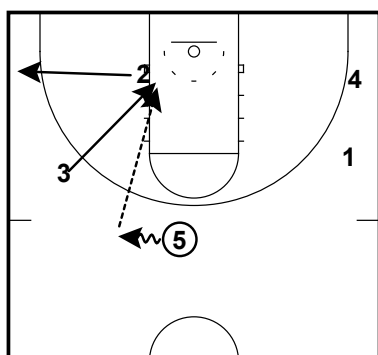
3 reverses the ball to the 4 who passes to the 2; 5 UCLA screens for 3; 3 continues on to opposite corner; 5 goes to ball side high post

Chin High
Chin Series



4 cuts through lane and continues to opposite corner; 2 passes to 4 and cuts backdoor; 3 fills wing; 5 dribbles to middle

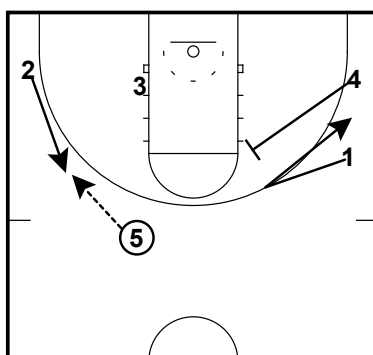
Chin High
Chin Series



2 pops out to corner; 5 reverse pivots or dribbles left; 3 cuts backdoor and gets pass from 5 for layup; add pass fake to sell the backdoor cut.

COACHES POINT: Remember, this is a quick hit and does not have to be a play call. It can be a read from your team.

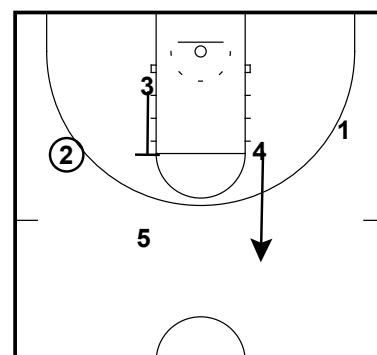
Chin High
Chin Series



5 then passes to 2 on the wing replacing the 3. 2 could have a shot from here or the pass into the post by 3.

On the weakside, the 4 sets a flare screen for the 1. The timing of this should be as soon as the replacement cut by 2 is made, the 1 is making a ballside cut to set up the flare or help out 5 who has picked up the dribble.

Chin High
Chin Series

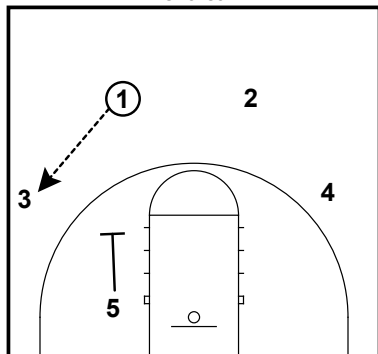


5 will get a backscreen from 3 to get the post player back into the post like the action from Strongside Chin.

The floor is once again balanced.

First Set: Chin

Strongside
Offense

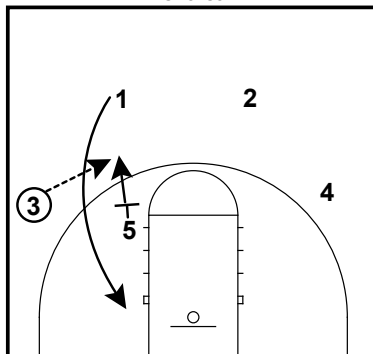


CHIN - STRONGSIDE ENTRY

STRONGSIDE is a part of the CHIN offense and is keyed with a pass to the strongside wing instead of a pass to the guard across the top of the key.

The post fills the strongside elbow.

Strongside
Offense

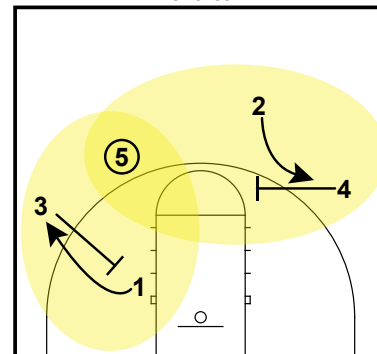


After the pass to the 3, the 1 will UCLA cut off the 5 to the rim for the return pass and layup.

After setting this screen, the 5 will step out high above the elbow extended behind the 3 point line.

The 3 passes the ball to the 5.

Strongside
Offense



PLAY 6 VS. 5 ON OFFENSE

This is the only case that I know of where the offense is able to play 6 vs. 5 vs. the defense.

HOW?

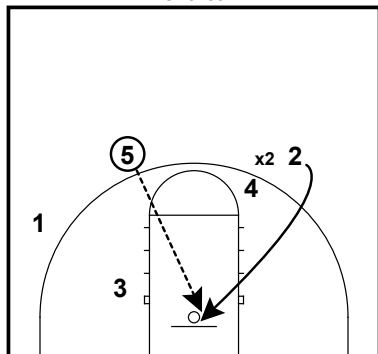
There is a 3 man play going on the strongside with the 3 setting a down screen for the 1.

However, the 5 is also involved in a 3 man game with the 4 setting a flare screen for the 2.

The 5 is involved in both 3 on 3 games thus making this a 6 vs. 5 play.

First Set: Chin

Strongside
Offense

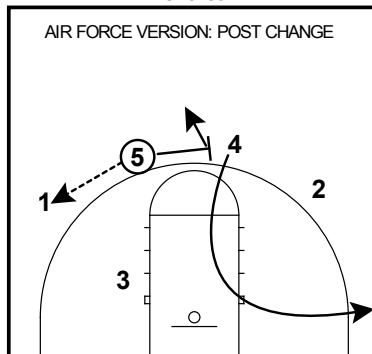


KEY READ: FLARE CUT

A common read for the original Princeton team as well as the Air Force team is where the defense on the 2 which is the X2 plays over the top of the flare screen.

The area under the rim is clear for 2 to finish the cut to the rim for the pass and layup.

Strongside
Offense



AIR FORCE VERSION: POST CHANGE

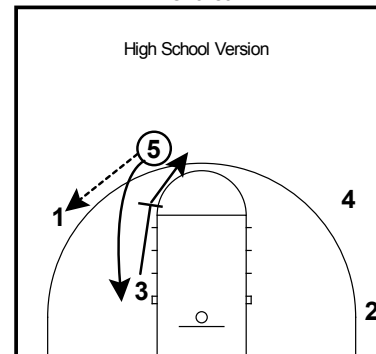
The Air Force version of this offense differs from the high school version in one way: the Air Force changes its post player whereas the high school version keeps the same post player.

Basically, the high school version has only two spots to learn: perimeter & post. Players can learn one of two positions.

The Air Force version insists that all players learn the post and perimeter positions. Players must have a high basketball IQ to accomplish this effectively.

The ball is passed to the post (3) and the 5 fakes a screen for the 4. The 4 backcuts for a pass from 3 and fills the corner. 5 fills the top of the key and we have our low options from here.

Strongside
Offense

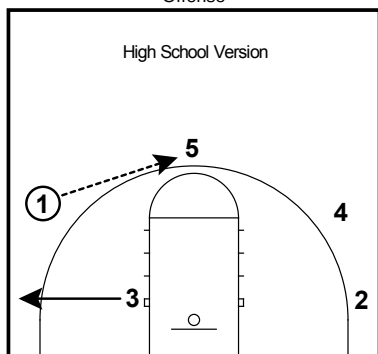


HIGH SCHOOL VERSION 1

In this version, we need to get the post back in position, so the 3 after setting down screen for the 1, sets a back screen for the 5.

The 5 UCLA cuts off the 3 to the hoops for the pass from 1 and a layup.

Strongside
Offense



HIGH SCHOOL VERSION 2

In this version, we pass to the 5 who fills the top for the ball. The 4 has already set the flare screen for the 2 and popped back to the wing. The 2 has filled the corner position. From this point, we have a 5 OUT alignment and run that phase in this version.